Carnegie Mellon University



Challenge of Continual LEArning on Real-World Imagery

CVPR 2022 VPLOW Workshop Challenge Track

Organizers: Zhiqiu Lin, Siqi Zeng, Jia Shi, Shihao Shen

Visual perception systems need to cope with **changing environments**..





Pittsburgh



2013



Miami



A self-driving car

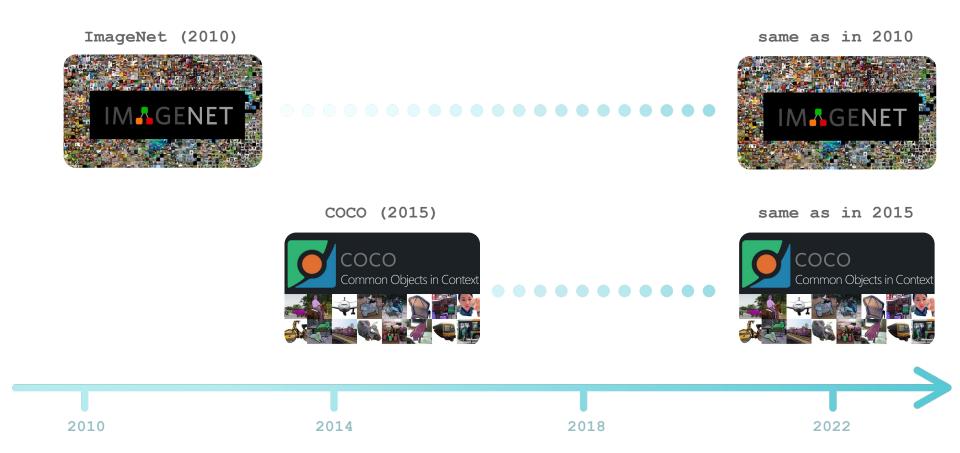


Domino's car (2013)

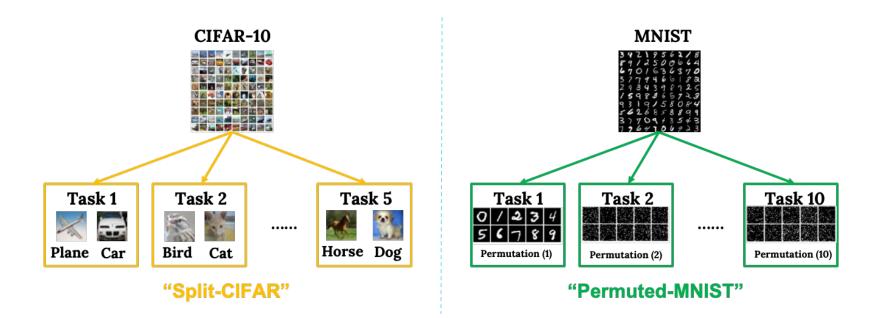


Domino's car (2023?)

But vision benchmarks **stay the same over time**..



Prior works simulates changing environments via **continual/lifelong learning** benchmarks



Issue: Extreme distributions shifts between tasks..

Real-world distributions shifts are **smooth**, such as computer make and models.





CLEAR: Continual LEArning with Real-world Imagery

 \rightarrow First CL benchmark for open-world vision

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CIFAR10 (2009)

Superclass aquatic mammals fish

[1]

fish flowers food containers fruit and vegetables household electrical devices household furniture insects large carnivores large man-made outdoor things large natural outdoor scenes large omnivores and herbivores medium-sized mammals non-insect invertebrates people reptiles small mammals trees vehicles 1 vehicles 2

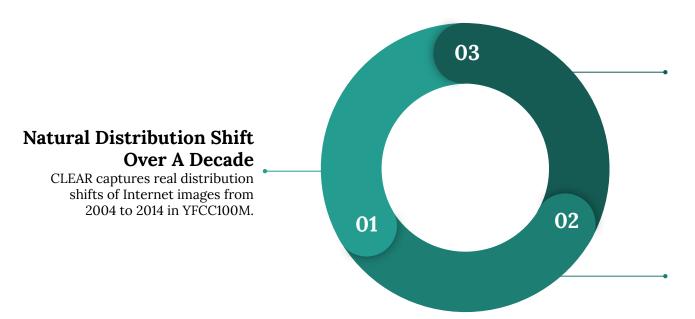
Classes

beaver, dolphin, otter, seal, whale aquarium fish. flatfish. rav. shark. trout orchids, poppies, roses, sunflowers, tulips bottles, bowls, cans, cups, plates apples, mushrooms, oranges, pears, sweet peppers clock, computer keyboard, lamp, telephone, television bed, chair, couch, table, wardrobe bee, beetle, butterfly, caterpillar, cockroach bear, leopard, lion, tiger, wolf bridge, castle, house, road, skyscraper cloud, forest, mountain, plain, sea camel, cattle, chimpanzee, elephant, kangaroo fox, porcupine, possum, raccoon, skunk crab, lobster, snail, spider, worm baby, boy, girl, man, woman crocodile, dinosaur, lizard, snake, turtle hamster, mouse, rabbit, shrew, squirrel maple, oak, palm, pine, willow bicycle, bus, motorcycle, pickup truck, train lawn-mower, rocket, streetcar, tank, tractor

CIFAR100 (2009)

How about CLEAR10 / CLEAR100 for Real-World Continual Learning? [1]

Highlights



Assets For Future CL Research

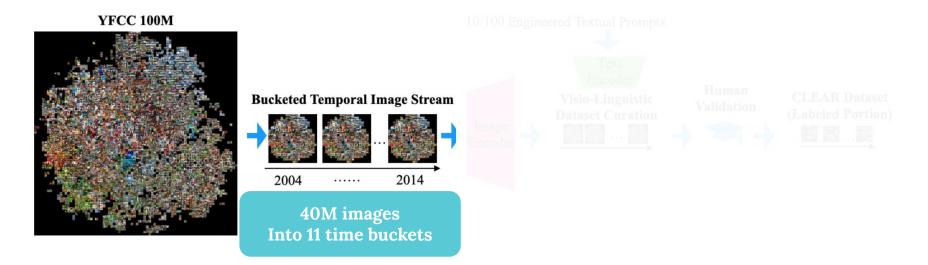
Unlabeled data

→ continual unsupervised learning
 Metadata
 → continual multimodal learning
 Instruction set
 → dataset curation/transparency

Efficient & Faithful Dataset Curation

To avoid working with massive data in YFCC, we create an efficient semi-automated visio-linguistic dataset curation pipeline followed by human verification.

We start from Flickr YFCC100M with timestamped images from 2004 to 2014.



We split the temporal image stream into 11 buckets:

- \rightarrow 0th bucket reserved for unsupervised pretraining
- \rightarrow 1st 10th buckets with annotation for continual classification

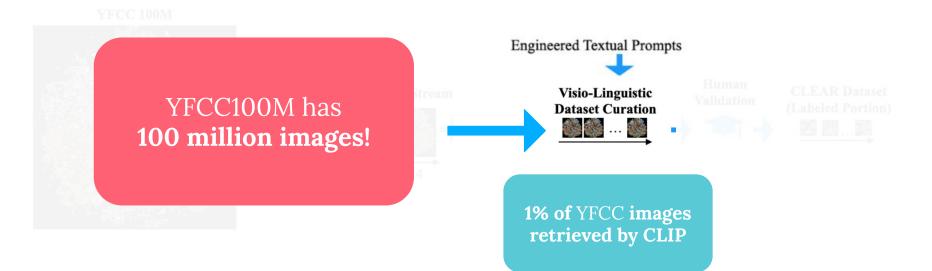
Visual Concepts in CLEAR10 and CLEAR100

bus camera computer CLEAR10

dress racing pullover soccer cosplay baseball hockey

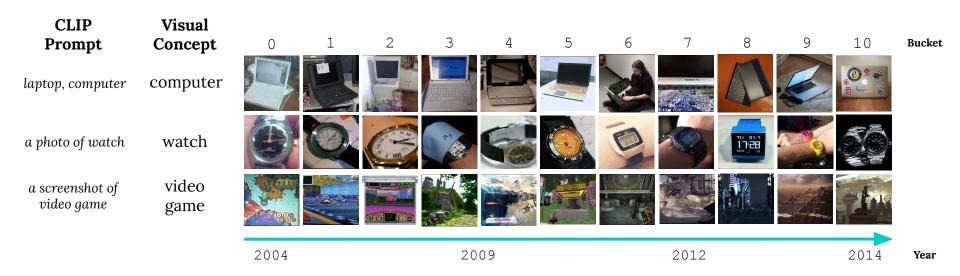
violin piano gloves bookstore alasses fountain observatory araffiti watch statue necklace stadium temple anime quitar billboard ring backpack opera_house video game newspaper castle tie bathroom scarf hat gym gallery lab **Z00** beer ice cream bridge supermarket aquarium lamppost road sign chocolate church highway canned food CLEAR100 tennis aolf skyscraper farm skateboarding horse riding amusement park firefighter roller skating ice skating swimming shopping mall casino policeman volleyball basketball hair salon garage field hockey laundry baseball chef pet store power plant ice hockey surfina soldier coser bus diving blackboard mug bowling lego billiard helicopter subway vase vending machine soccer football airplane ferrv train plush toys umbrella bicycle table tennis skiing boat robot racing_car tractor motorcycle food truck

We propose a visio-linguistic approach utilizing **OpenAI's pretrained CLIP model** to **automatically retrieve images** of particular visual concepts.

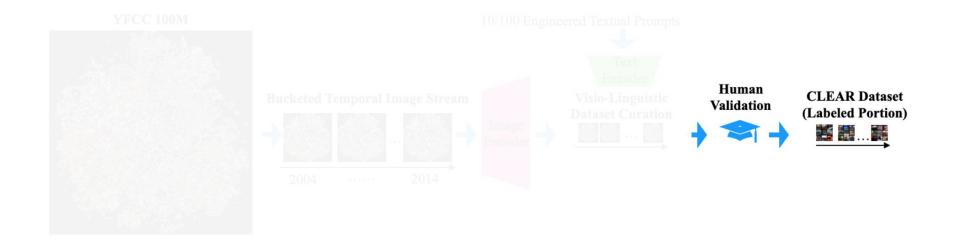


A Snapshot of CLEAR

Natural Temporal Evolution

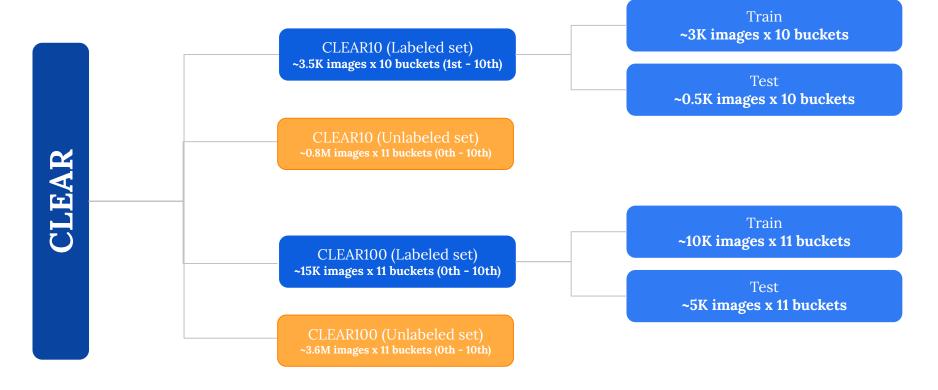


CLIP generated labels are **verified by human** to ensure the label quality.



 \rightarrow crowd-sourced & professional labeling service for human validation \rightarrow high-quality labels!

Data Statistics



Assets for Future CL Research

Abundant Unlabeled Images

\rightarrow unsupervised continual learning

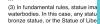
Metadata Time/Location/Social Media Hashtag/Text Description/...

\rightarrow multimodal learning

4. Problems found during labeling

CLEAR

(1) The definition for Places is not c observatory, temple, garage, power classes. All high buildings are define confusing during verification.





2. Extra Label Policy:

- If words exist in the picture, in general choose Y. If there is a sign saying "NO/Stop ..(class related keywords)" then select N.
- (2) If a non-lego class image is a toy or a model, choose Y, but it can't be a lego.
- (3) For classes except video game and anime, cartoon style object is N.
- (4) Drawings of an object is N in general, except for some extremely realistic images.

Labeling Policy

contains computer screen, and/or mouse, and/or keybor Lens and body of camera, or people using camera skinny cylinder, might have foam around top, people usi if not in its original package, yellow liquid with foam and dark brown, brown, white chocolate bar. Packaged choc

200+ Pages of Instruction Set & Corner Cases

\rightarrow dataset curation/transparency



-> Simulating Real-World Continual Learning

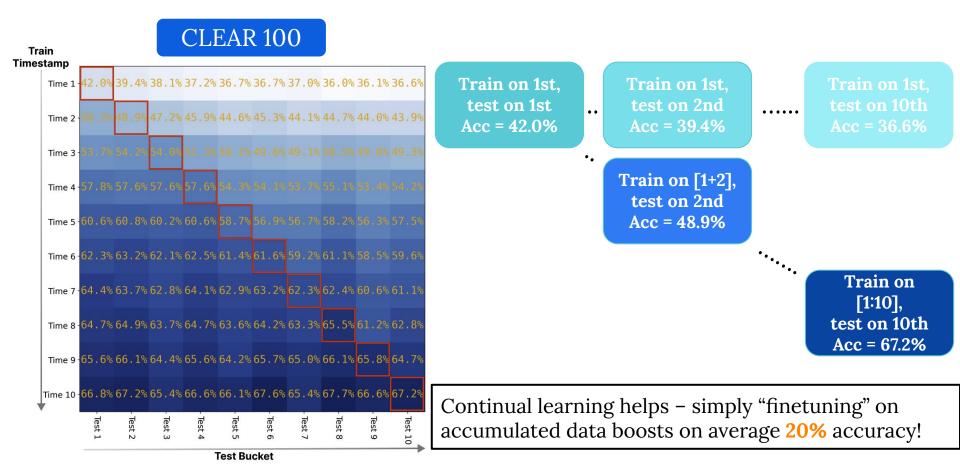
Train				CLI	EAF	r 10	0				
Timestamp	42.0%	39.4%	38.1%	37.2%	36.7%	36.7%	37.0%	36.0%	36.1%	36.6%	Train on 1st,
Time 2 -	50.2%									43.9%	test on 1st Acc = 42.0%
Time 3 -										19.3%	ACC - 42.070
Time 4 -										542%	
Time 5 -										57.5%	
Time 6 -										59.6%	Standard cla reasonable t
Time 7 -										61.1%	Teasonable
Time 8 -										62.8%	
Time 9 -										54.7%	
Time 10 -										67.2%	
•	- Test 1	- Test 2	- Test 3	- Test 4	- Test 5	- Test 6	- Test 7	- Test 8	- Test 9	- Test 10	
		10	~		Fest Bu			~~~~	<u> </u>		

andard classification model (ResNet18) can achieve asonable test accuracy on 1st bucket..

*Numbers are top-1 accuracy

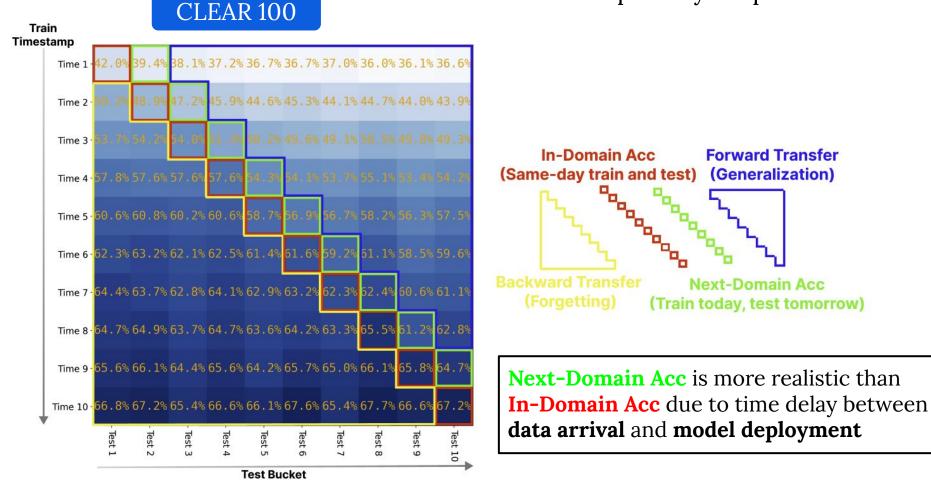
	 62 . 1 . 6 62 . 8 . 6 63 . 7 . 6 64 . 4 . 6 65 . 4 . 6 -Test 3 	12 5 6 14 1 5 6 14 7 6 15 6 6 6 16 6 6 16 1 16 1 16 1 16 1 1	- Test 6 - Test 5		61.13 62.4% 65.5% 66.1% 67.7% est	- Test 10	5.4% (fr	om 42.	.0%	to 36.6%) o	ver tii	me	
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2.0% 39.4%	% 38.1% 3	37.2%3	86.7%36.	7%37.0%	5 36 . 0 % 3	36.1%36.69							Trair test
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*Numbers are top-1 accuracy



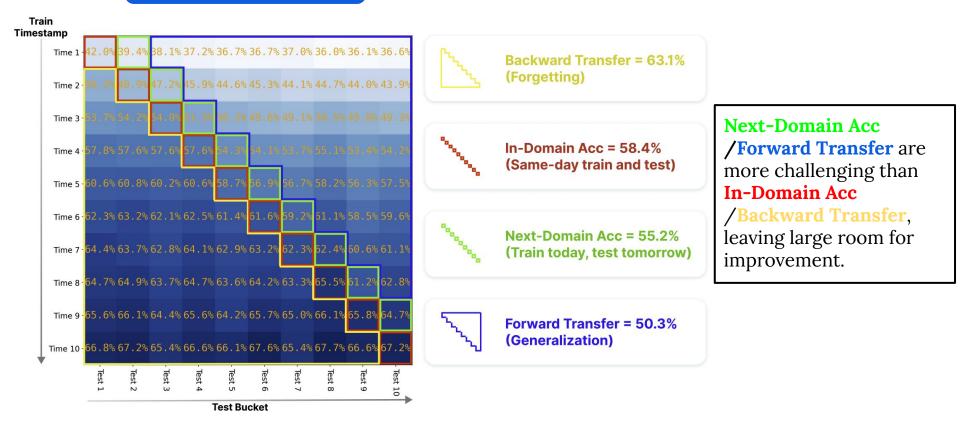
*darker color is higher accuracy

Metrics to quantify CL performances..

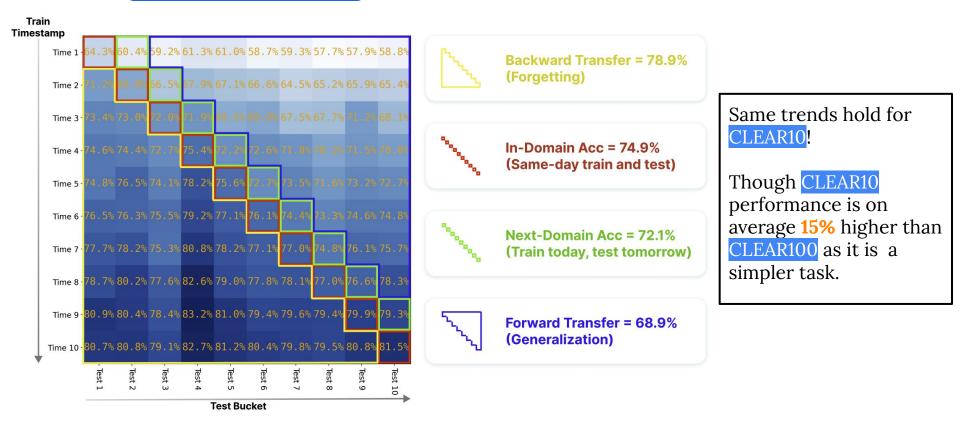


*Caveat: Forward Transfer is in fact defined as the entire upper trig of matrix (including the superdiagonal). We apologize if this figure causes any confusion.

CLEAR 100



CLEAR 10



*Caveat: Forward Transfer is in fact defined as the entire upper trig of matrix (including the superdiagonal). We apologize if this figure causes any confusion.

CLEAR 10

Method	Evaluation Metrics						
	In-domain Acc	Next-domain Acc	Backward Transfer	Forward Transfer			
Continual Finetuning	$74.9\%\pm.3\%$	$72.1\%\pm.2\%$	$78.1\%\pm.2\%$	$68.9\%\pm.1\%$			
EWC (Elastic Weight Consolidation)	$76.6\% \pm .2\%$	$74.3\%\pm.6\%$	$76.5\%\pm.4\%$	$71.1\%\pm.6\%$			
SI (Synaptic Intelligence)	$76.0\%\pm.2\%$	$73.6\%\pm.2\%$	$76.0\%\pm.5\%$	$71.0\%\pm.4\%$			
LwF (Learning w/o Forgetting)	$77.8\%\pm.3\%$	$75.7\% \pm .3\%$	$79.6\%\pm.3\%$	$72.5\%\pm.3\%$			
CWR	$69.5\%\pm.2\%$	$67.8\%\pm.3\%$	$68.8\%\pm.3\%$	$66.6\%\pm.3\%$			
GDumb	$66.0\%\pm.4\%$	$64.3\%\pm.5\%$	$68.9\%\pm.4\%$	$61.4\%\pm.5\%$			
ER (Experience Replay)	$77.3\%\pm.1\%$	$75.6\% \pm .3\%$	$79.3\%\pm.1\%$	$72.4\%\pm.2\%$			
A-GEM (Gradient Episodic Memory)	$76.2\%\pm.3\%$	$73.6\%\pm.2\%$	$75.8\%\pm.2\%$	$70.2\%\pm.2\%$			

Avalanche

Similar Performances!

Classic CL algorithms (Avalanche-based implementation), originally designed to combat forgetting, perform only marginally better or about the same as simple continual finetuning on CLEAR Benchmark.

CLEAR is now publicly available on Avalanche (a snapshot of the API)



 \boxplus avalanche.benchmarks

Evaluation module

Logging module

Models module

Training module

Benchmarks based on the CLEAR	dataset.						
CLEAR (*[, data_name, evaluation_protocol,]) Creates a Domain-Incremental benchmark for CLEAR 10 & 100 with 10 & 100 illustrative classes and an n+1							
Benchmarks for learning from pre are downloaded automatically.	trained models o	or multi-agent continual learning scenarios. Based on the Ex-Model paper. Pretrained models					
EXMLMNIST ([scenario, run_id])	ExML scenario o	on MNIST data.					
ExMLCoRE50 ([scenario, run_id])	CORE50 ([scenario, run_id]) ExML scenario on CoRE50.						
ExMLCIFAR10 ([scenario, run_id])	ExML scenario o	on CIFAR10.					

Datasets

The **datasets** sub-module provides PyTorch dataset implementations for datasets missing from the torchvision/audio/* libraries. These datasets can also be used in a standalone way!

CORe50Dataset (root, ~pathlib.Path]] = None, *)	CORe50 Pytorch Dataset
CUB200 (root, ~pathlib.Path]] = None, *[,])	Basic CUB200 PathsDataset to be used as a standard PyTorch Dataset.





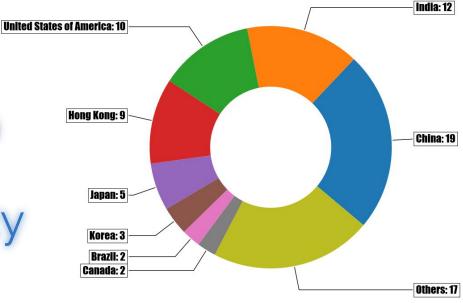
→ Summary of CVPR 2022 Challenge



39 Days, 79 Participants, 15 Teams, 547 Submissions

Composition





CLEAR10 Leaderboard

Δ	#	Participants	Weighted Average Score	Next-Domain	In-Domain	BwT	FwT	
0	01	shennong3	0.905	0.901	0.912	0.923	0.885	_
	02		0.895	0.891	0.904	0.915	0.871	>20%
•	03	al_PRIME	0.889	0.885	0.896	0.911	0.864	% Jump
0	04	🌈 Lge	0.867	0.859	0.879	0.895	0.833	np from
0	05	မှု unist-mill ကြား၏ နိန	0.728	0.711	0.748	0.781	0.670	om bas
0	06	try	0.677	0.654	0.705	0.728	0.619	seline
Ŧ		Baseline clear10_naive_streaming_resnet18, script at https://github.com/ContinualAI/avalanche/blob/master/examples/clear.py	0.663	0.649	0.698	0.685	0.618	
0	07	ee chen_sun	0.644	0.630	0.680	0.671	0.593	

CLEAR100 Leaderboard

∆ #	Participants	Weighted Average Score	Next-Domain Accuracy	In-Domain Accuracy	Backward Transfer	Forward Transfer	
• 01	shennong3	0.9146	0.9125	0.9199	0.9340	0.8920	
• 02	ALPRIME	0.9124	0.9077	0.9178	0.9379	0.8863	
▲ 03	BOE_AIoT_CTO	0.8873	0.8829	0.8960	0.9074	0.8630	¥4
▼ 04	🌈 Lge	0.8606	0.8536	0.8696	0.8965	0.8229	0% Ju
• 05	unist-mill	0.6216	0.6078	0.6329	0.6890	0.5568	dur
• 06	ee chen_sun	0.5455	0.5363	0.5704	0.5689	0.5065	
Ŧ	Baseline Baseline clear100_naive_streaming_resnet18, script at https://github.com/ContinualAl/avalanche/blob/master/examples/clear.py	0.4935	0.4810	0.5220	0.5342	0.4367	

The Most Promising Strategies on CLEAR

- Experience Replay to utilize both current and previous buckets' data
- Strong Data Augmentation (e.g. AutoAug, CutMix, Mixup)
- Enhancing Generalization via
 - Sharpness Aware Minimization
 - Supervised Contrastive Loss
 - Unsupervised Domain Generalization
 - Meta Learning
 - Larger Backbone for Over-Parameterization

Winners



1st Place -- \$1000 Xinkai Guo, Bo Ke, Sunan He, Ruizhi Qiao Tencent, YouTu Lab



2nd Place -- \$300 Jiawei Dong, Mengwen Du, Shuo Wang AI Prime

3rd Place -- \$100 Xiaojun Tang, Pan Zhong, Tingting Wang, Yuzhou Peng BOE Technology Group



4th Place -- \$100 Ge Liu Shanghai Jiao Tong University

"Bucket-Aware Sampling Strategy for Efficient Replay"

"Comprehensive Studies on Sampling, Architecture and Augmentation Strategies"

> "Adaptive Loss for Better Model Generalization in Real World"

"Improving Model Generalization by Contrasting Features across Domains"

"Domain Generalization & Meta Learning for Robustness against Distribution Shifts"



Innovation Prize Solang Kim, Jin Hyuk Lim, Sung Whan Yoon Ulsan National Institute of Science and Technology



\rightarrow Invited Team Presentation: 1st Place





Bucket-Aware Sampling Strategy for Efficient Replay

In Workshop Visual Perception and learning in an Open World at CVPR2022

Team: shennong3 Members: Xinkai Gao, Bo Ke, Sunan He, Ruizhi Qiao Affiliation: Tencent Youtu Lab



→ Lessons Learned & Future Directions

Lessons we learned in this competition

- 4 Lesson 1: Sampling matters for efficient learning

- - Lesson 2: Augmentation improves generalization in CL

- - Lesson 3: Generalization is the bottleneck for real-world CL

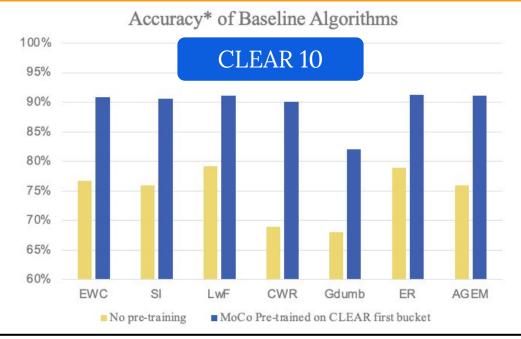
Future Step: Generalization Bottleneck for Real-World CL



Next-Domain Acc /Forward Transfer are more challenging than In-Domain Acc /Backward Transfer, suggesting the generalization bottleneck for real-world CL.

Domain generalization/domain adaptation/meta learning could be promising research directions.

Future Direction: Continual Unsupervised Learning



We use an unsupervised MoCo V2 model pretrained on **CLEAR's Oth bucket** of unlabeled data, and this simple pre-training steps boosts on average 15% for all baseline methods.

It could be promising to perform **continual unsupervised learning**, using the unlabeled data of 1st-10th buckets.

Future Direction: ImageNet-scale Real-world CL Benchmark



for real-world CL?

We are trying to expand CLEAR to an ImageNet-scale benchmark!

Stay tuned!





Thank You!

Carnegie Mellon University School of Computer Science



